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Before playing on a mobile phone, it is best to have looked at how to play on a PC, as the logic is similar.

To open the "simply 4 emotions board" platform, open the following link.

<https://challedu.itch.io/simply4emotions-board>

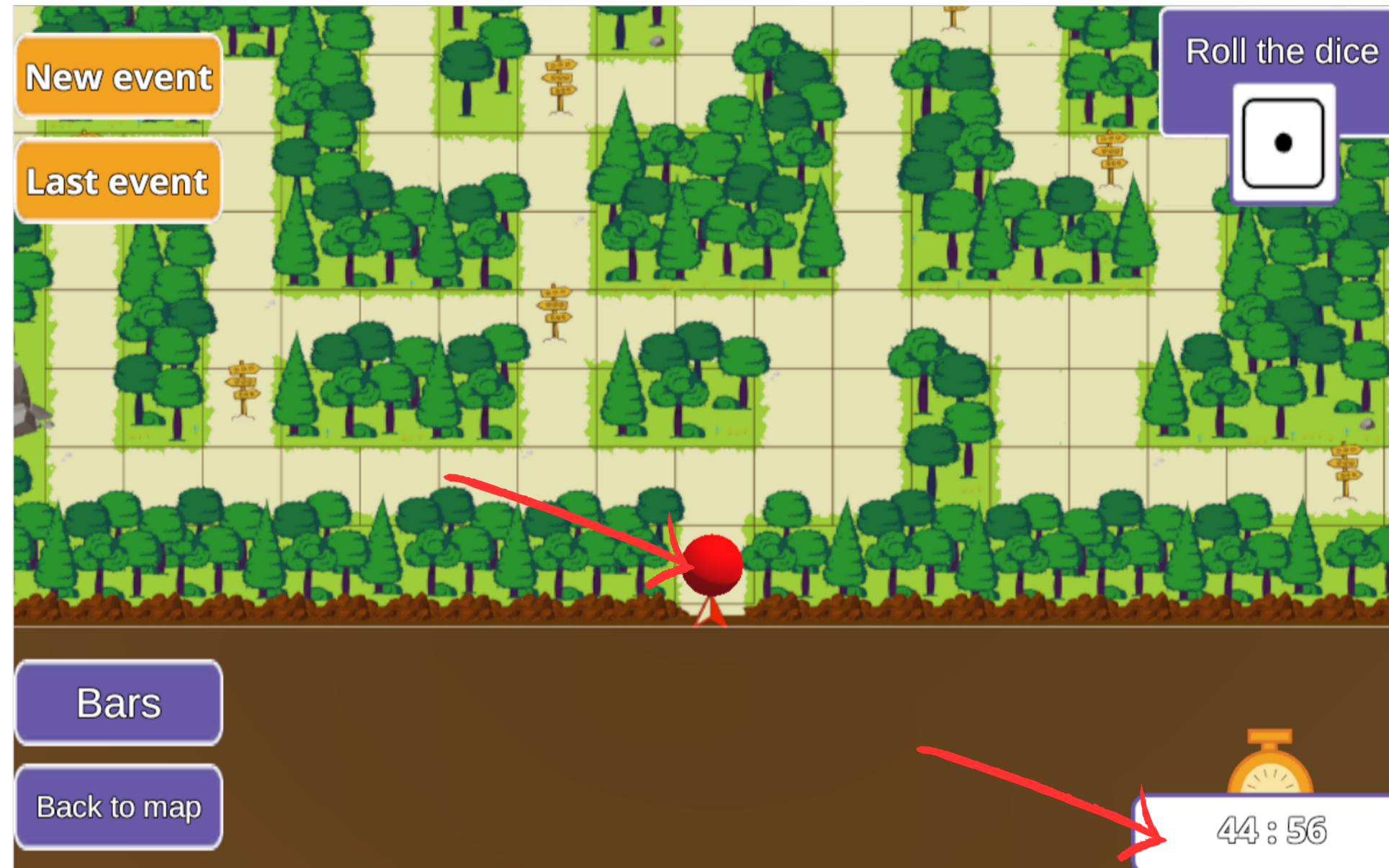
A screen will appear and you should tap "Run game" to open the platform.



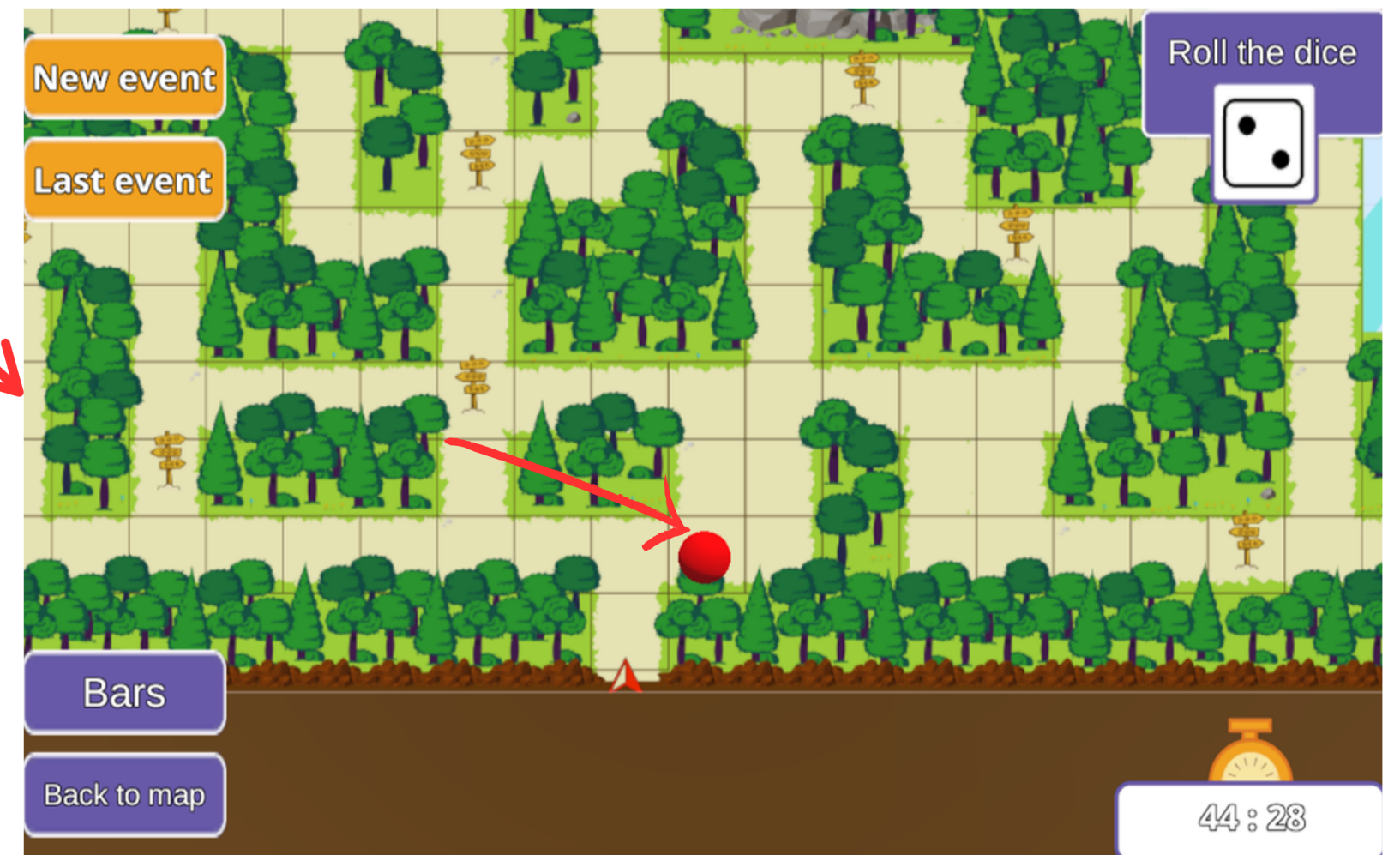
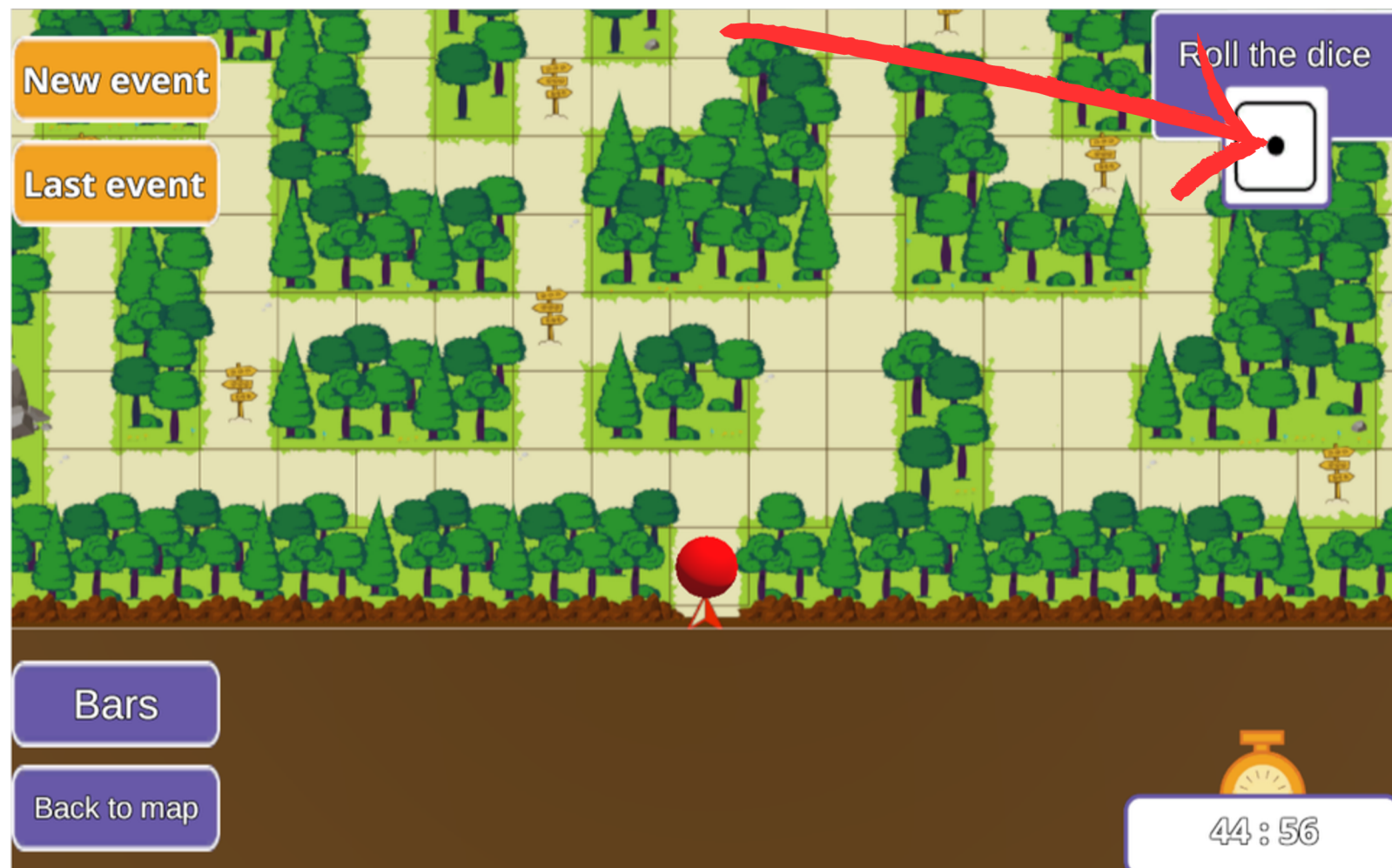
Then, a screen will appear where the facilitator can tap the "Information" button to see information about the simply 4 emotions project, select the language and click "START" to start the game.



A screen will appear showing the mountain with the players' counter/pawn at the start point and the timer will begin counting down.



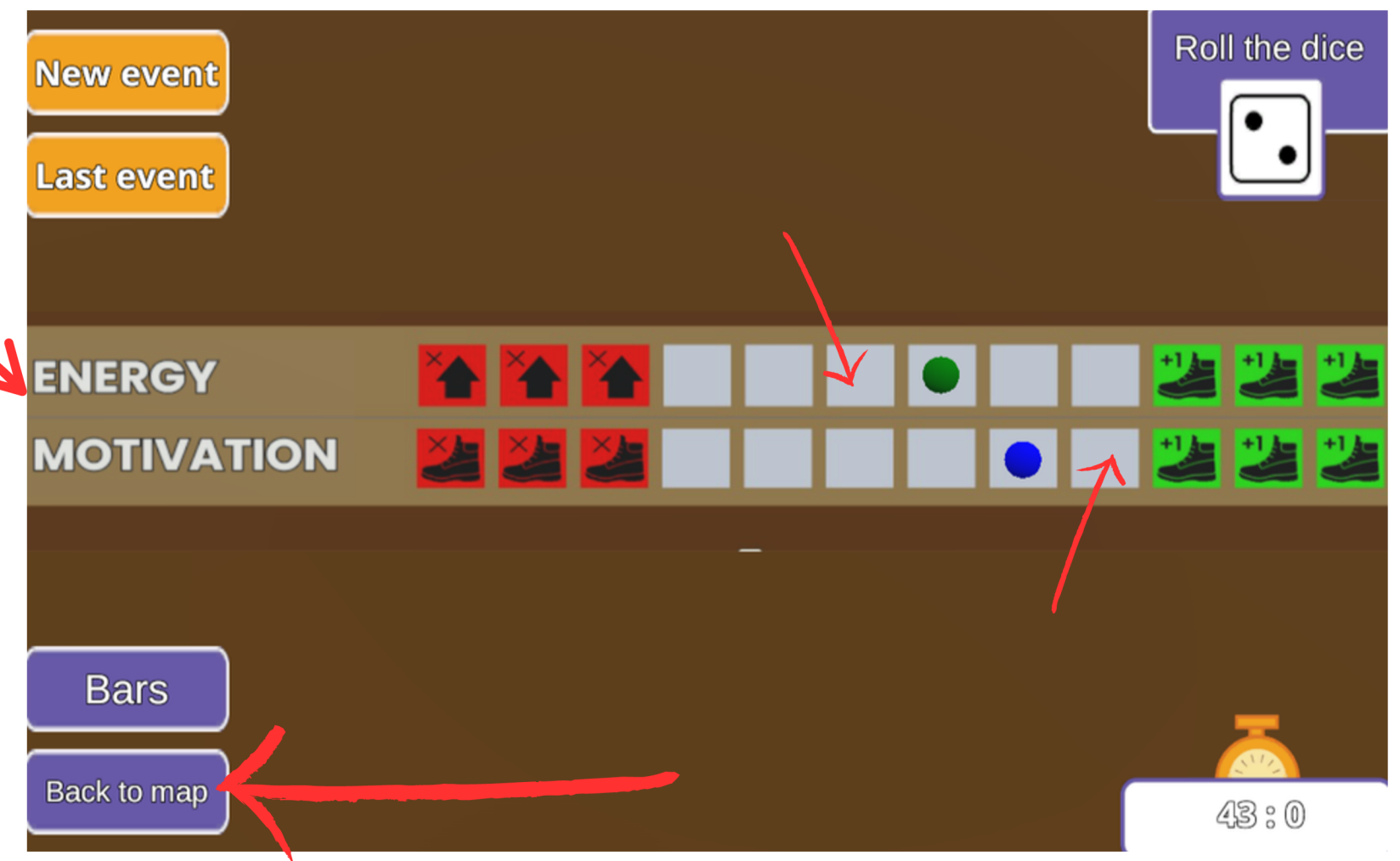
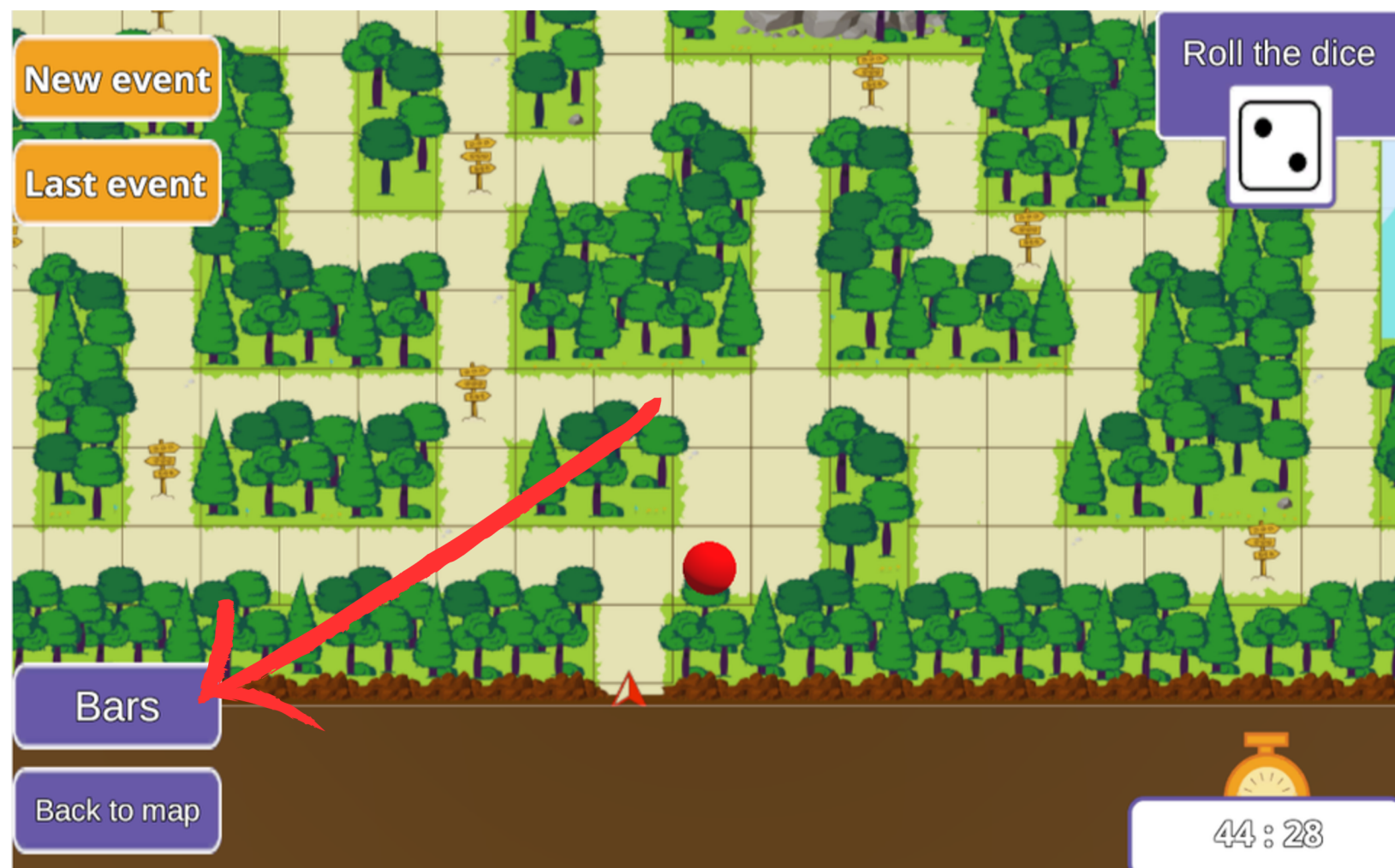
To roll the dice, the facilitator must tap the dice icon. To move the counter/pawn according to the dice, he/she can tap where he/she want the counter/pawn to go.



When the players' counter/pawn lands on or passes over a sign, the facilitator can tap the button that says "New event" and an event card will be revealed. The facilitator can then tap the button that says "Back to map" to return to the map with the mountain. The facilitator can view the last event if he/she taps the button that says "Last event"



When the facilitator wants to move the counter/pawns that are on the energy or motivation bars, he/she can tap the button that says "Bars" and both bars will appear on the screen. The facilitator can then tap where he/she want the indicator to go, on the corresponding bar. The facilitator can then tap the button that says "Back to map" to return to the map.





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As with the PC version, the platform does not include video calling, so it is important for a facilitator to use another platform such as ZOOM and share his/her screen so that all players can see what is happening on the map and read the cards that the facilitator shows when needed.