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To create a room on tabletopia first you have to open the following link

English version

<https://tabletopia.com/games/challedu4-sf7tut/play-now>

Greek version

<https://tabletopia.com/games/challedu4-xg1unn/play-now>

German version

<https://tabletopia.com/games/challedu4-hiep6a/play-now>

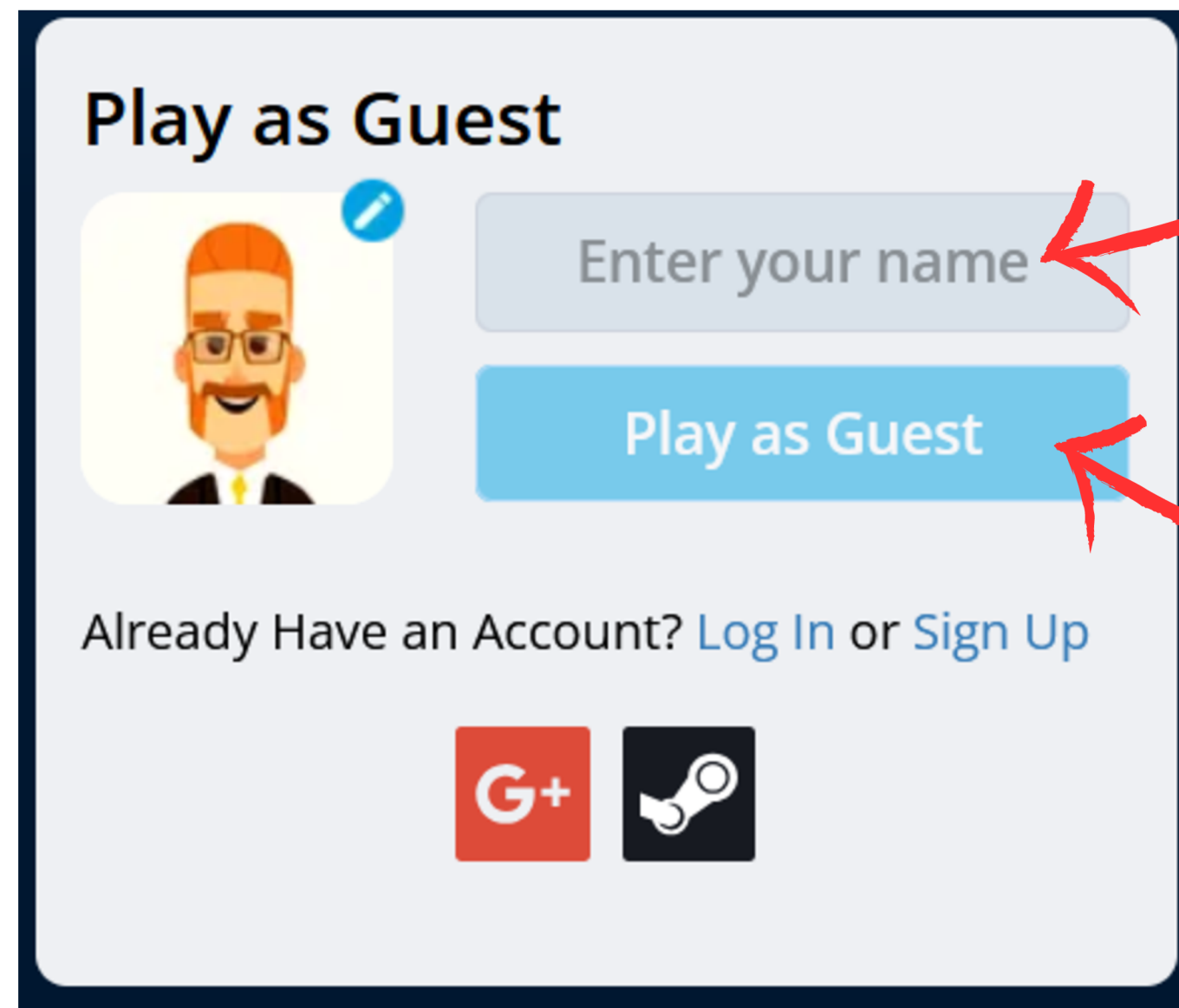
Italian version

<https://tabletopia.com/games/challedu4-br9hhv/play-now>

Finnish version

<https://tabletopia.com/games/challedu4-ifm1dh/play-now>

If it is your first time on tabletopia, you can enter your name and click “play as a guest.”




The screenshot shows a light blue rounded rectangle containing the following elements:

- Play as Guest**: A title at the top left.
- Avatar**: A cartoon character with orange hair, glasses, and a beard, with a blue pencil icon in the top right corner.
- Enter your name**: A light blue rounded rectangular input field.
- Play as Guest**: A blue rounded rectangular button.
- Already Have an Account? [Log In](#) or [Sign Up](#)**: A line of text with two blue links.
- G+** and **Steam** logos: Two small square icons at the bottom.

Two red arrows point from the right side of the image to the 'Enter your name' input field and the 'Play as Guest' button.

A screen will appear with seats for players. You will see your name in the first seat where it says "host" next to it.



The screenshot shows the Challedu game lobby interface. At the top left is the Challedu logo with the tagline "inclusion | games | education". The main heading is "Invite players to start the game" with a green progress bar and "1/1 players" next to it. A green "START" button is in the top right. Below the heading, it says "1-5 players: simply4emotions" with a dropdown arrow. A red arrow points to the first player seat, which contains a silhouette icon, the name "player1 (Host)", and a green "Online" status with a crown icon. To the right of the player list is a dashed box containing a "+ Add Seat" button.

Click on the green START button.

challedu
inclusion | games | education

Invite players to start the game

1/1 players

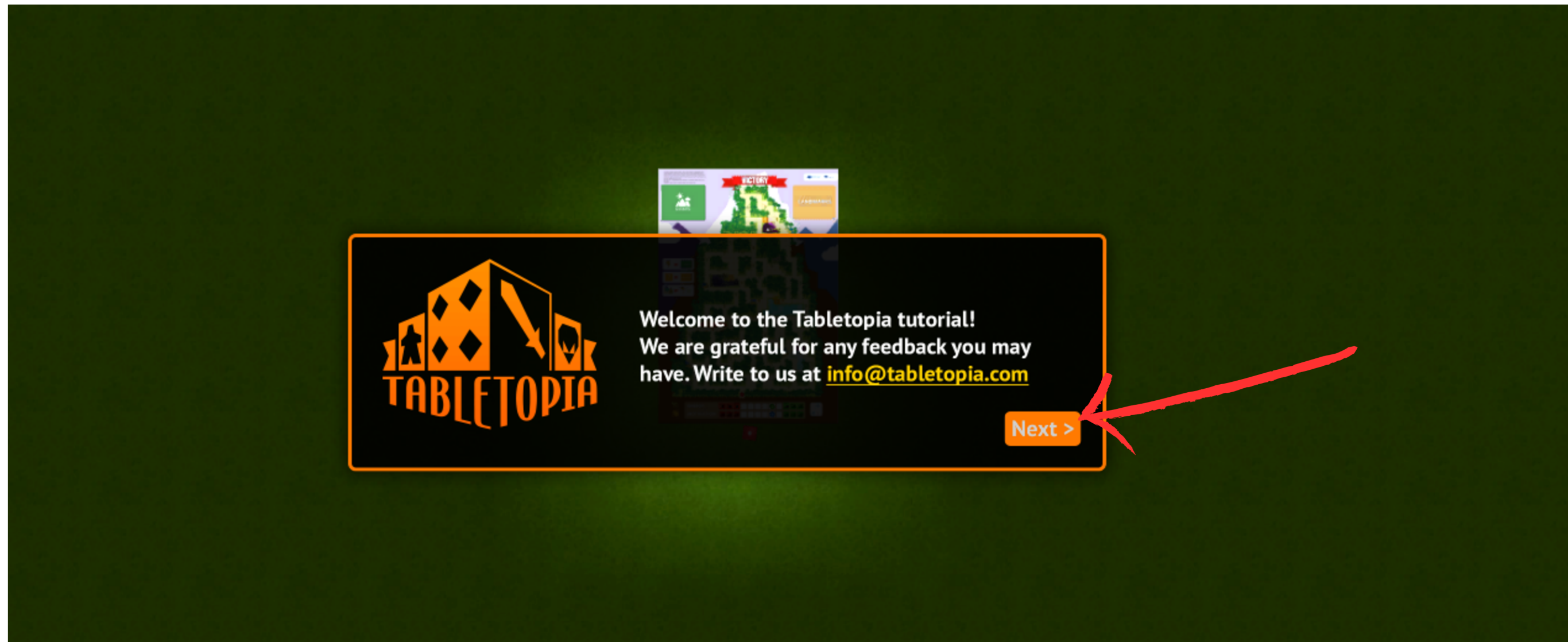
1-5 players: simply4emotions

player1 (Host)
● Online

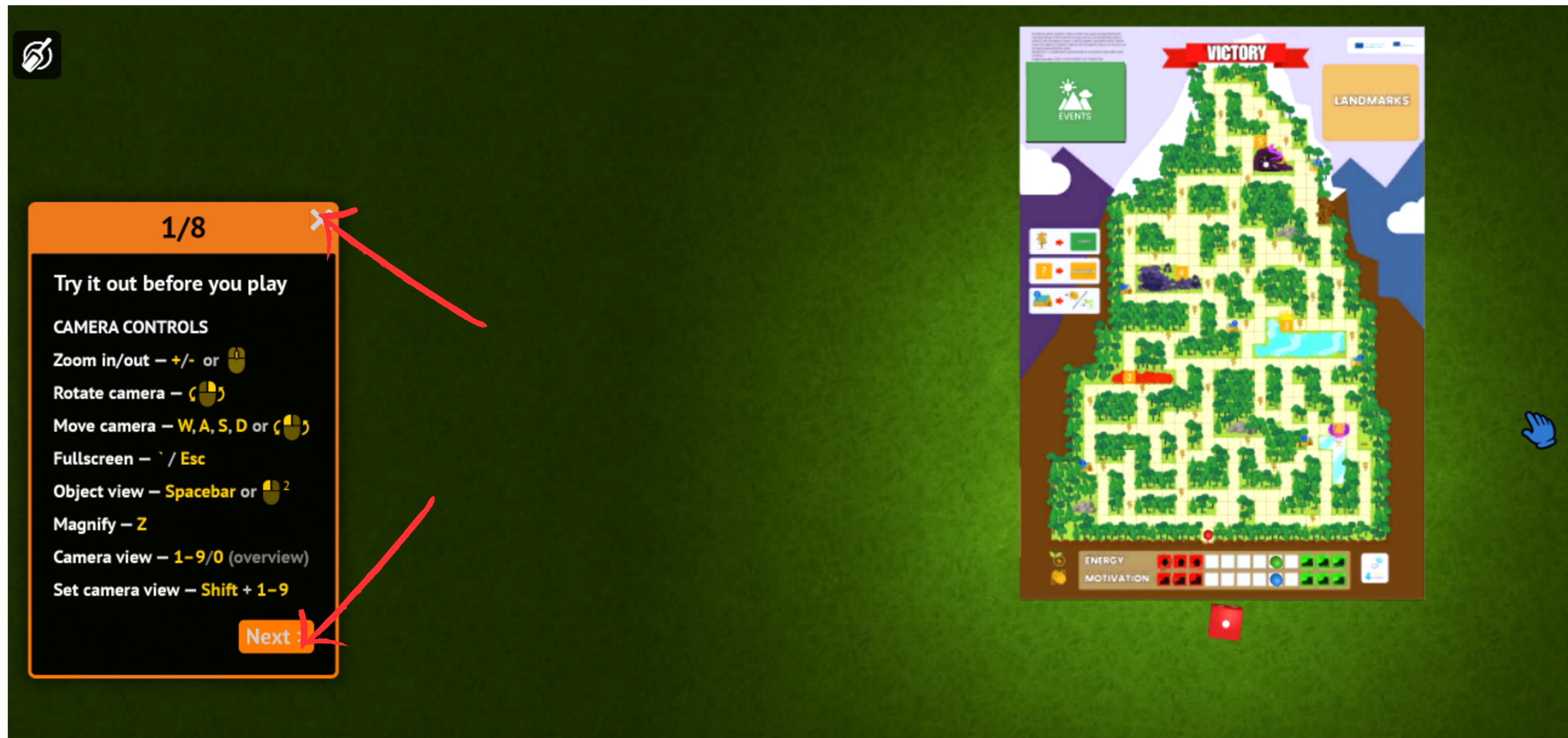
+ Add Seat

START

You will enter at the table and a tutorial will appear with basic platform instructions. Click “Next” in order to continue



You can view all the information for better familiarisation by clicking next in each new window that appears or click X to close the tutorial.



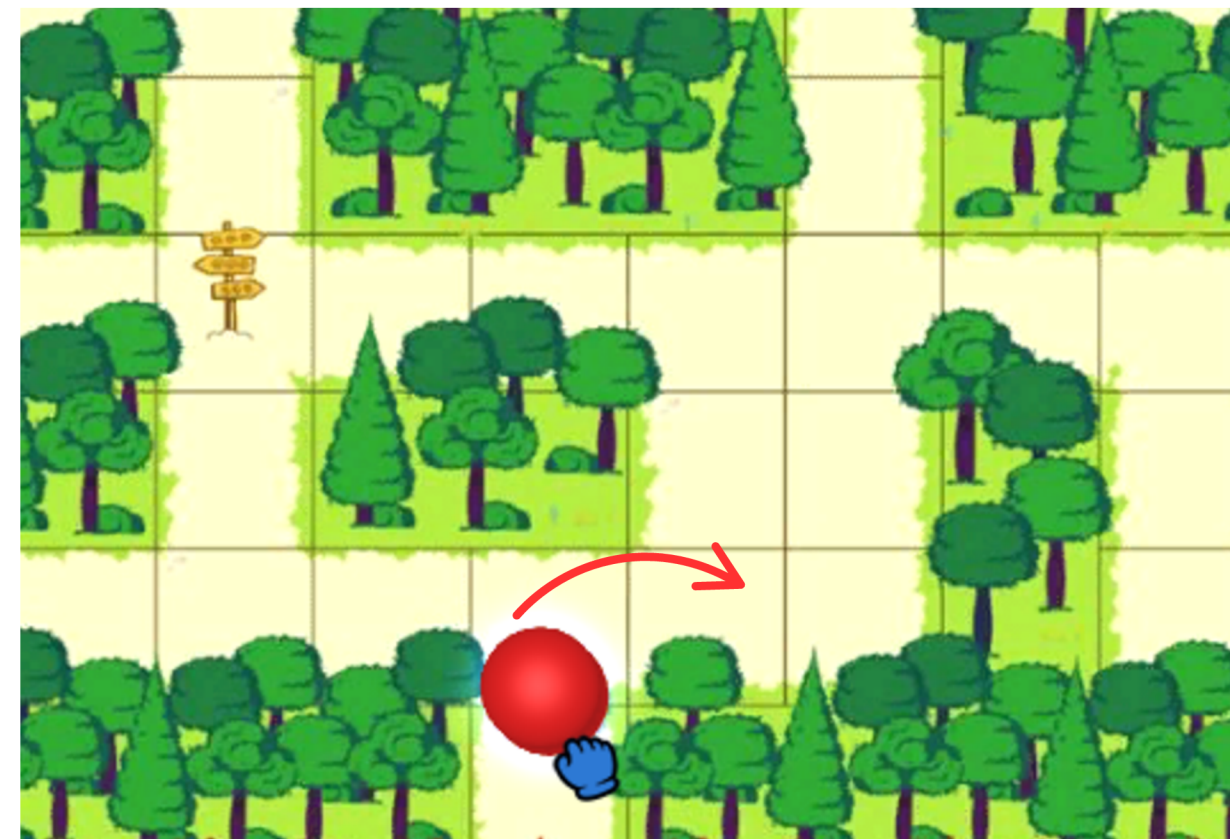
By clicking the question mark in the lower left corner of the screen, you can see in more detail the buttons used by the platform. This may also be useful during the game.



The basic functions are:

- To change the perspective, right-click and hold on an empty spot and move the mouse.
- To move around, left-clicking and hold on an empty spot and move the mouse. The same movement can be done with the arrow keys on the keyboard
- To zoom in and out, use the mouse wheel.

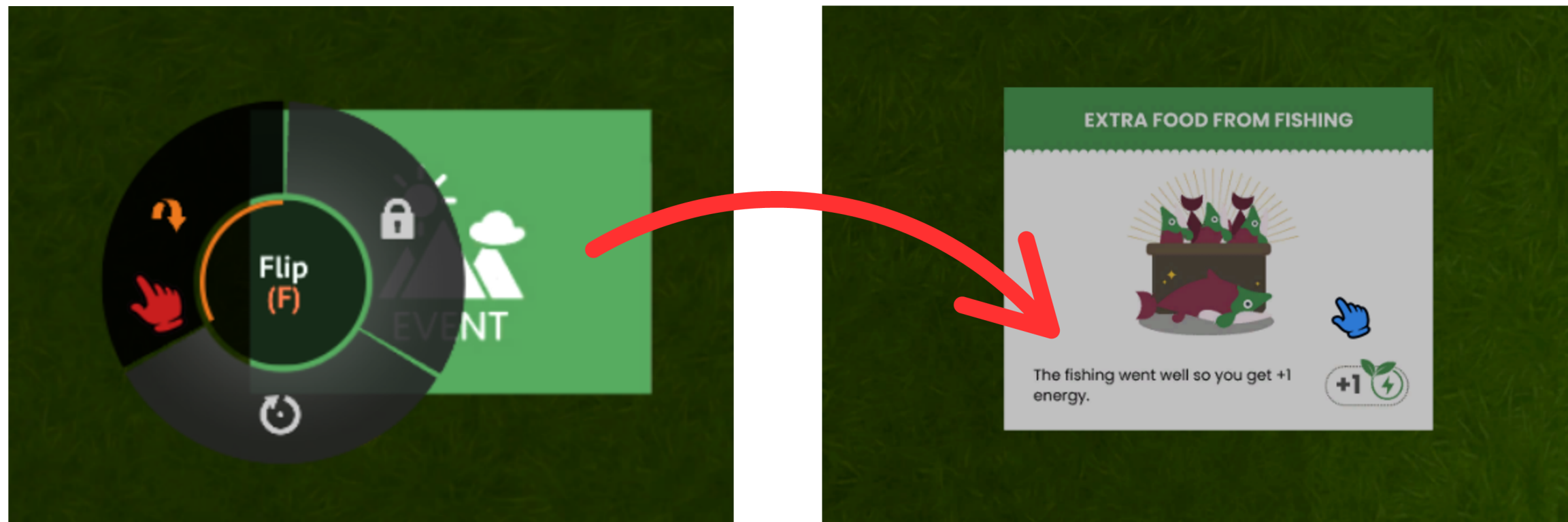
To move a card or other object like a counter/pawn, you must left-click and hold, then drag the mouse and release where that you want the object to be.



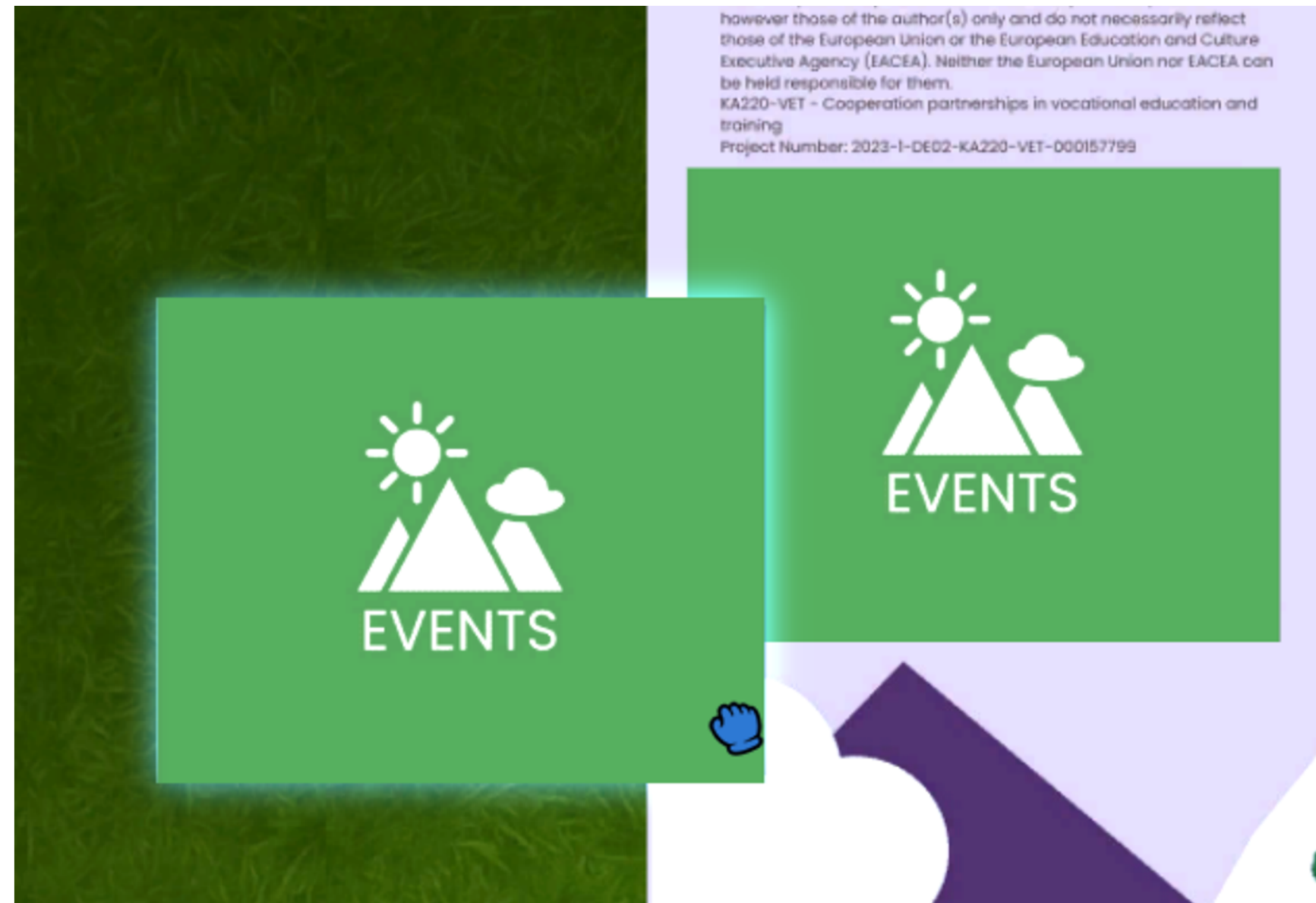
To zoom in on a card, double-left-click on the card, or move the mouse over the card and then press the "space" key.



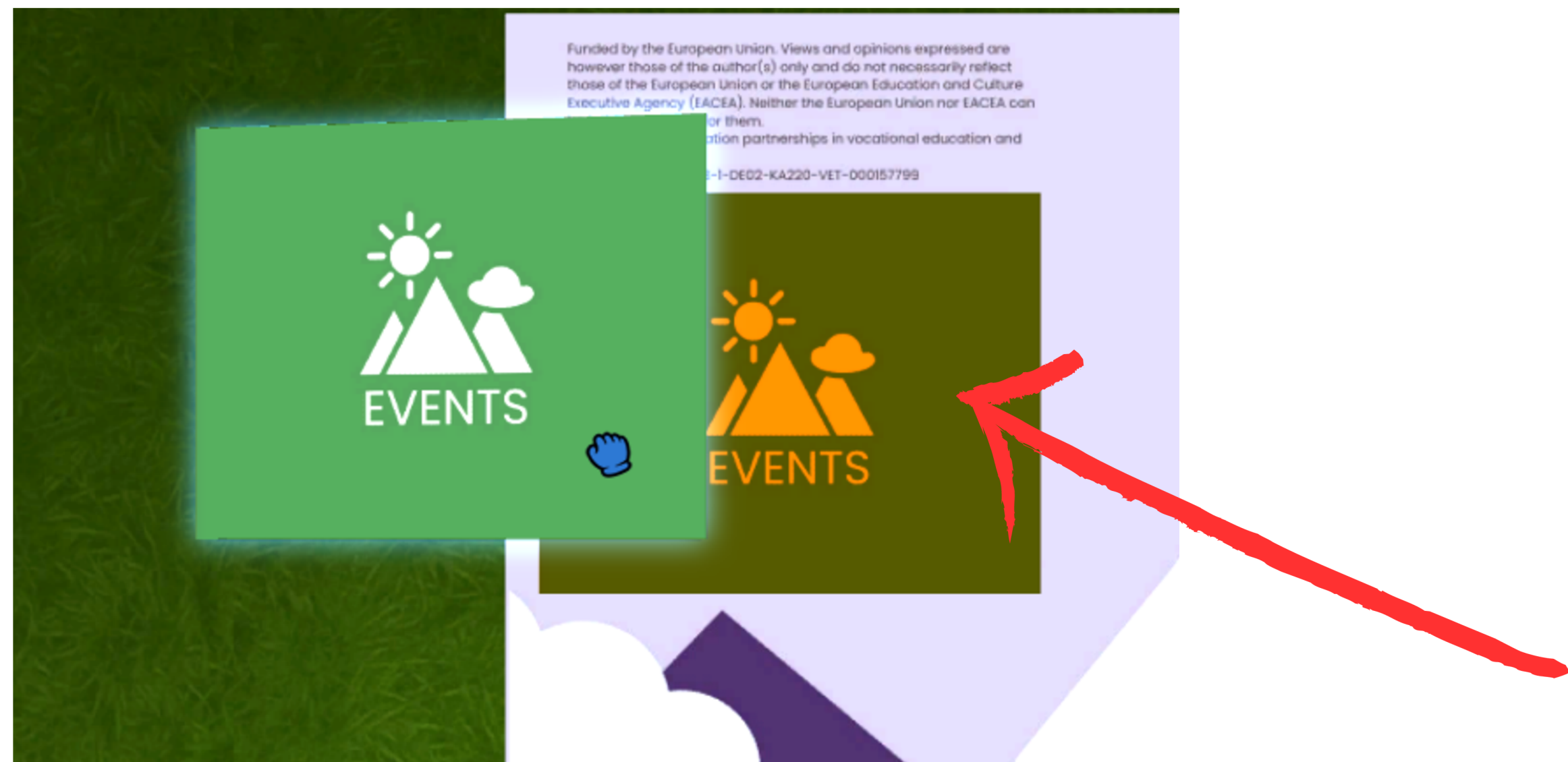
To flip a card, right-click on the card and then click the “flip” option. The same can be done if you place the mouse over the card and then press the “F” key on the keyboard.



To move a card from a stack, left-click and hold on the stack and drag the mouse and then release where you want to place the card.



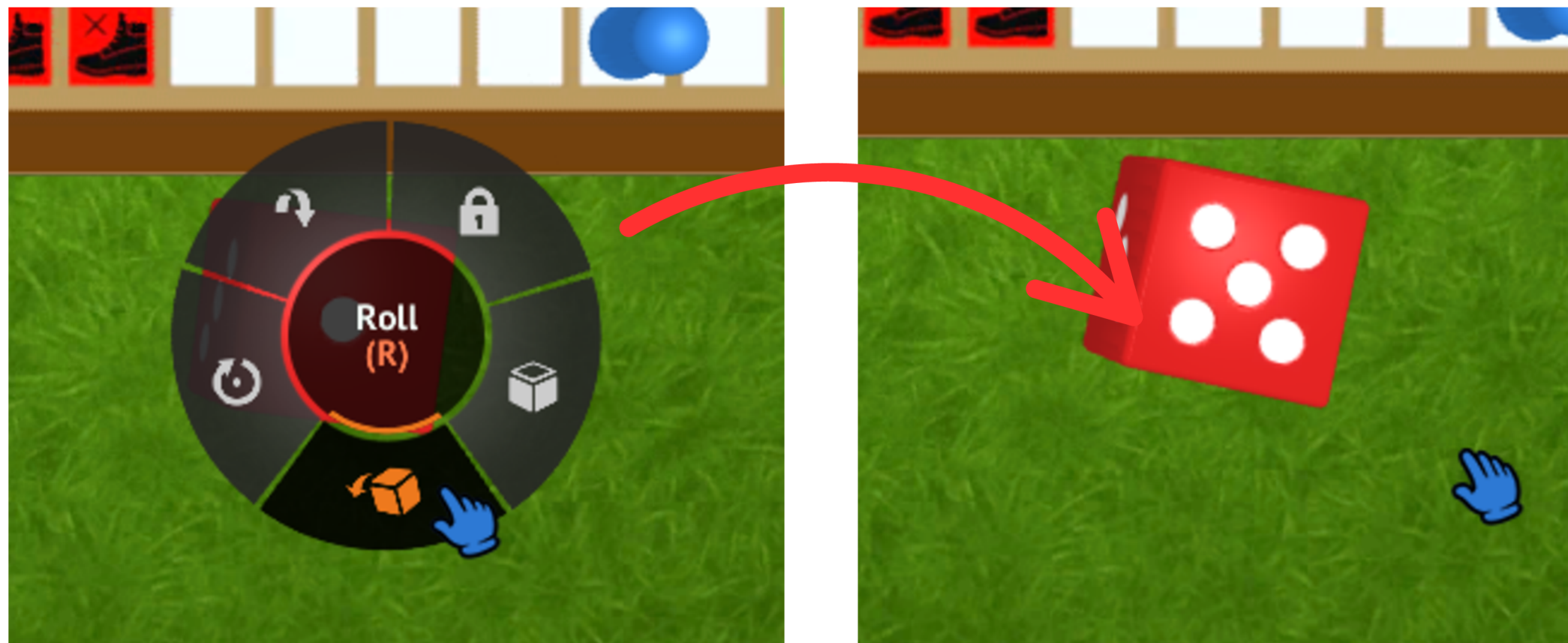
To put a card **on top** of the stack, left-click and hold on the card and drag the mouse over the stack. Then, release when the stack turns orange. If you want to put the card **to the bottom** of the stack, you should press and hold the SHIFT key before release when the stack turns orange.



If all the event cards are played, the facilitator can put them all together again by right-clicking on the stack and then click shuffle.



To roll the dice, right-click on the dice and then click “Roll”. The same can be done if you place the mouse over the dice and then press the “R” key on the keyboard.





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The platform does not include video calling, so it is important for the facilitator to use another platform such as ZOOM and share his/her screen so that all players can see what is happening on the map and read the cards that the facilitator shows when needed.

The platform does not include a timer, so the facilitator should use their own timer or find one online.

If the facilitator's internet connection is interrupted, when s/he reconnects, s/he will find the counters/pawns and cards in the same place as before and the game can continue. However, the other players must wait until the facilitator reconnects.